

The diagram illustrates several movement patterns for a game, each represented by a different color and shape:

- HOP ON ONE FOOT:** A yellow path with yellow 'X' markers.
- ROAR AND STOMP:** A red path with red starburst markers.
- RUN OR SKIP:** A blue path with blue 'X' markers.
- WALK BACKWARD:** A green path with green 'X' markers.
- TWIRL:** A red spiral path.

HOP ON ONE FOOT

TWIRL

ROAR AND STOMP

RUN OR SKIP

SIDESTEP

WALK BACKWARD

Rahab and the Spies
Joshua 2

Wonder Truth:
God Prepares the Way

